

Big Bend Road (Design Alternate) Bid Schedule

Section 1: City of Bonita Springs Stormwater Improvements

| Item No. | Description | Unit | Unit Price | Qty. | Cost |
|------------------|---|------|--------------|-------|---------------------|
| 1.1 | Mobilization/Demobilization (Max 10% of base bid) | LS | | 1 | \$ - |
| 1.2 | Maintenance of Traffic | LS | | 1 | \$ - |
| 1.3 | Survey Layout & Record Drawings | LS | | 1 | \$ - |
| 1.4 | Clearing & Grubbing | LS | | 1 | \$ - |
| 1.5 | Mill & Resurface Existing Asphalt Pavement, 1" Avg. Depth (S-III Asphalt) | SY | | 2,775 | \$ - |
| 1.6 | Road Restoration for Storm Pipe Crossing | SY | | 18 | \$ - |
| 1.7 | Catch Basin | EA | | 17 | \$ - |
| 1.8 | Junction Box | EA | | 1 | \$ - |
| 1.9 | Yard Drain | EA | | 1 | \$ - |
| 1.10 | 18" RCP | LF | | 920 | \$ - |
| 1.11 | 14"x23" ERCP | LF | | 27 | \$ - |
| 1.12 | Mitered End Section | EA | | 1 | \$ - |
| 1.13 | Wapro Valve (Or Approved Equal) | EA | | 2 | \$ - |
| 1.14 | Sod Restoration | SY | | 1,500 | \$ - |
| 1.15 | Install Driveway | | | | |
| | a. Concrete | SY | | 226 | \$ - |
| | b. Asphalt | SY | | 28 | \$ - |
| | c. Brick Paver | SY | | 92 | \$ - |
| 1.16 | City Controlled Allowance | LS | \$ 43,000.00 | 1 | \$ 43,000.00 |
| SUB-TOTAL | | | | | \$ 43,000.00 |

Section 2: BSU Utility Adjustments

| Item No. | Description | Unit | Unit Price | Qty. | Cost |
|--------------------|--|------|------------|------|---------------------|
| 2.1 | Water Service Adjustment/Replacement | | | | |
| | a. 1" Water Service | EA | | 12 | \$ - |
| | b. 2" Water Service | EA | | 1 | \$ - |
| 2.2 | Fire Hydrant Adjustment | EA | | 1 | \$ - |
| 2.3 | Stabilized Access Road Restoration | LS | | 1 | \$ - |
| 2.4 | Sanitary Sewer Service Adjustment w/ Cleanout Re-establishment | EA | | 16 | \$ - |
| 2.5 | Force Main Relocation | LS | | 1 | \$ - |
| 2.6 | Water Main Deflection | LS | | 2 | \$ - |
| 2.7 | Pump Station Electrical Service Relocation | LS | | 1 | \$ - |
| SUB-TOTAL | | | | | \$ - |
| GRAND TOTAL | | | | | \$ 43,000.00 |